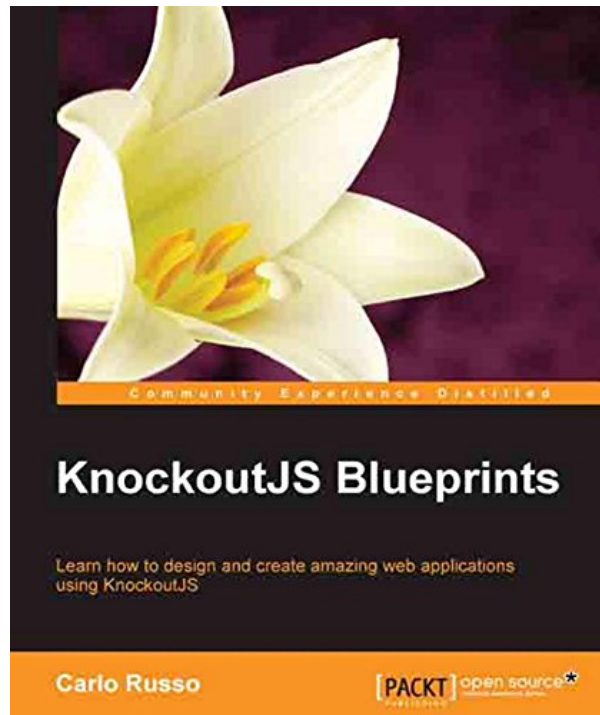
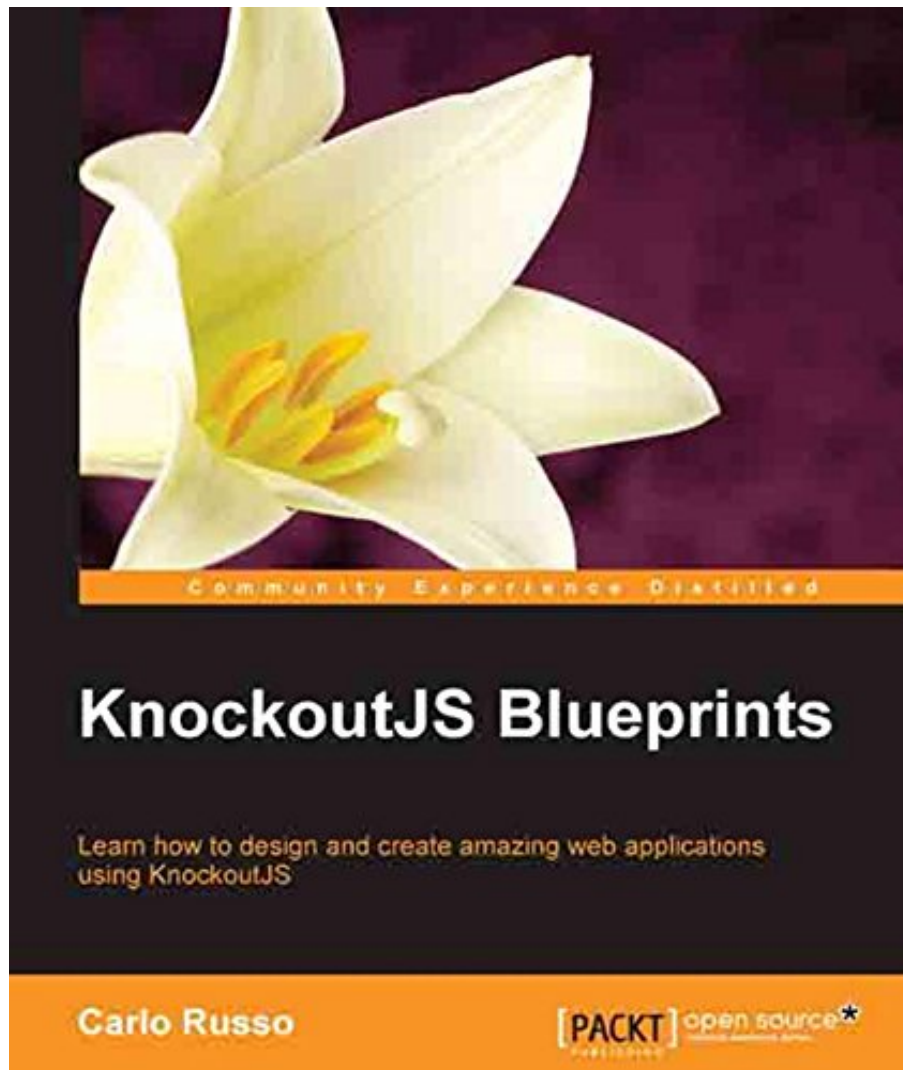


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About the Author

Carlo Russo

Carlo Russo works as a consulting software architect and trainer in the field of software development. He started working with computers when he was 15. His dream was to be able to build a video game on his own some day. He has worked as consultant for many renowned worldwide companies; in his spare time, he develops web applications and learns new programming languages. In the last 3 years, he worked as a web developer, learning both Angular and DurandalJS; currently, he is focusing on a big Single Page Application built with DurandalJS and Knockout 3.2.

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Learn how to design and create amazing web applications using KnockoutJS About This Book

- Create fully testable web applications from real-world solutions with the powerful data-binding offered by KnockoutJS
- Create new and reusable components by yourself and learn how to integrate external libraries easily
- Contains projects based on fictitious, but common, application development briefs

Who This Book Is For

If you are a JavaScript developer and already know the basics of KnockoutJS and you want to get the most out of it, then this book is for you. This book will help in your transition from a small site to a large web application that is easily maintainable.

What You Will Learn

- Create a model of your system and build applications around it
- Integrate any external library easily
- Design applications with TDD methodology
- Use templates to reuse UIs effectively
- Make a rich, single-page web application
- Develop modular, testable applications

In Detail

KnockoutJS is a JavaScript library that provides you with a sophisticated way of communicating between your UI and the underlying data model to create rich and desktop-like web UIs.

Starting with a basic web application, you'll work your way through full featured, real-world applications in order to learn how to make the most of this fantastic library. You'll discover how to build reusable widgets, integrate with external UI libraries such as jQuery UI, and build mobile-first responsive applications and single-page applications. By the end of this book, you will understand how to use this library, and how easy it can be to develop a model-based system. This book is a hands-on guide with step-by-step instructions, leading you through practical illustrations that will show you every aspect of a KnockoutJS project.

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The book comes with a great amount of example code

By Raivo Laanemets

KnockoutJS Blueprints is an advanced-level book on the front-end library KnockoutJS (KO). It assumes some familiarity with the library but contains a detailed explanation of KO core concepts in the first chapter. The book focuses on Single Page Applications.

The chapters (five total) are presented as a series of projects that make use of different KO features and integrate it with other libraries. The first chapter deals with the main KO features and serves as a quick introduction. The second chapter describes advanced built-in features such as templates and components and also gives examples how to integrate KO with other libraries through custom binding handlers. The third chapter describes a project using DurandalJS, a framework based on KO that adds missing features, such as routing. The fourth chapter builds a PhoneGap application by combining KO with jQuery-Mobile. The fifth shows how to make a Single Page Application crawlable by search engine bots.

The book comes with a great amount of example code. The code is thoroughly documented and is written in the OOP style which can be either an advantage or disadvantage depending on the code style preferences of the reader. The code modules are defined using the AMD style with Require.js. Other alternatives, such as CommonJS and Browserify or Webpack are not mentioned although the example projects could be adopted to use CommonJS modules.

I recommend the book for front-end/full-stack developers who regularly use KnockoutJS in their work. The book is very practical and contains many useful examples of integrating KO with other front-end libraries in web applications.

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